

Seien $\lambda_1, \lambda_2, \lambda_3 \in \mathbb{Q}$.

$$\lambda_1 v_1 + \lambda_2 v_2' + \lambda_3 v_3' = 0 \Rightarrow$$

$$\lambda_1 v_1 + \lambda_2 (v_1 + v_2) + \lambda_3 (v_1 + v_3) = 0$$

$$\Rightarrow (\lambda_1 + \lambda_2 + \lambda_3) v_1 + \lambda_2 v_2 + \lambda_3 v_3 = 0$$

$$\xRightarrow{(v_1, v_2, v_3) \text{ Basis}} \lambda_1 + \lambda_2 + \lambda_3 = 0, \lambda_2 = 0, \lambda_3 = 0$$

$\Rightarrow \lambda_1 = \lambda_2 = \lambda_3 = 0$. Also ist (v_1', v_2', v_3') unabh.

$$29) A = \begin{pmatrix} 1 & 0 & 3 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{pmatrix}$$

$$w_j = \begin{pmatrix} 0 \\ \vdots \\ 0 \\ -A_{1j} \\ 0 \\ \vdots \\ 0 \\ 1 \\ 0 \\ \vdots \\ 0 \\ -A_{nj} \end{pmatrix} \begin{matrix} p_1\text{-te Zeile} \\ \\ q_j\text{-te Zeile} \\ \\ p_n\text{-te Zeile} \end{matrix}$$

$$w_1 = \begin{pmatrix} -3 \\ -2 \\ 1 \end{pmatrix} \quad (w_1 \text{ ist Basis v. } L(A, 0))$$

$$A = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \end{pmatrix} \quad w_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \quad w_2 = \begin{pmatrix} 0 \\ 1 \\ -0 \end{pmatrix}$$

$$A = \begin{pmatrix} 1 & 2 & 3 & 0 \\ 0 & 0 & \boxed{0} & 1 \end{pmatrix} \quad w_1 = \begin{pmatrix} -2 \\ 1 \\ 0 \\ -0 \end{pmatrix}, \quad w_2 = \begin{pmatrix} -3 \\ 0 \\ 1 \\ -\boxed{0} \end{pmatrix}$$

$$A = \begin{pmatrix} 0 & 1 & 1 & -1 \end{pmatrix} \quad w_1 = \begin{pmatrix} 1 \\ -0 \\ 0 \\ 0 \end{pmatrix}, \quad w_2 = \begin{pmatrix} 0 \\ -1 \\ 1 \\ 0 \end{pmatrix}$$

$$w_3 = \begin{pmatrix} 0 \\ +1 \\ 0 \\ 1 \end{pmatrix}$$

$$A = \begin{pmatrix} 1 & 1 & -1 & 0 \end{pmatrix} \quad w_1 = \begin{pmatrix} -1 \\ 1 \\ 0 \\ 0 \end{pmatrix}, \quad w_2 = \begin{pmatrix} +1 \\ 0 \\ 1 \\ 0 \end{pmatrix}, \quad w_3 = \begin{pmatrix} -0 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

$$A = \begin{pmatrix} 0 & 1 & 0 & 2 & 3 & 0 \\ 0 & 0 & 1 & 2 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix} \quad w_1 = \begin{pmatrix} 1 \\ -0 \\ -0 \\ 0 \\ 0 \\ -0 \end{pmatrix} \quad w_2 = \begin{pmatrix} 0 \\ -2 \\ -2 \\ 1 \\ 0 \\ -0 \end{pmatrix} \quad w_3 = \begin{pmatrix} 0 \\ -3 \\ -1 \\ 0 \\ 1 \\ 0 \end{pmatrix}$$

$$A = \begin{pmatrix} 1 & 0 & 3 \\ 0 & 1 & 2 \\ 0 & 0 & 0 \end{pmatrix}, b = \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} \neq 0, L(A, b) = \emptyset$$

$r=2$ $b_3 \neq 0$

$$A = \begin{pmatrix} 0 & 0 & 1 \\ 0 & 0 & 0 \end{pmatrix}, b = \begin{pmatrix} 2 \\ 1 \end{pmatrix} \neq 0, L(A, b) = \emptyset$$

$r=1$ $b_2 \neq 0$

$$A = \begin{pmatrix} 1 & 2 & 3 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}, b = \begin{pmatrix} 2 \\ 1 \end{pmatrix} \quad z = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 1 \end{pmatrix}$$

$z = \begin{pmatrix} 2 \\ 0 \\ 0 \\ 1 \end{pmatrix}$ $\begin{pmatrix} 0 \\ 1 \\ 0 \\ \vdots \\ 0 \\ b_r \end{pmatrix}$ p_1 -te Zeile p_r -te Zeile

$$A = (0 \ 1 \ 1 \ -1), b = (3) \quad z = \begin{pmatrix} 0 \\ 3 \\ 0 \\ 0 \end{pmatrix}$$

$$A = (1 \ 1 \ -1 \ 0), b = (3) \quad z = \begin{pmatrix} 3 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} 0 \\ 0 \end{pmatrix} = \vec{0}$$

$$A = \begin{pmatrix} 0 & 1 & 0 & 2 & 3 & 0 \\ 0 & 0 & 1 & 2 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix}, b = \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix}, z = \begin{pmatrix} 0 \\ 1 \\ 2 \\ 0 \\ 0 \\ -1 \end{pmatrix}$$

$$30) -A = (a \ b), \vec{b} = (a)$$

$$-A = (r \ s \ t), \vec{b} = (u)$$

A hat Stufenform $\Leftrightarrow (a = 1 \text{ oder } a \neq 0 \text{ und } b \neq 0)$
 oder $a = b = 0$ oder $a = 1$ oder $(a = 0 \text{ und } s = 1)$ oder $(a + s = 0 \text{ und } t = 1)$
 oder $r = s = t = 0$

$$-A = (1 \ b), \vec{b} = (a), w_1 = \begin{pmatrix} -b \\ 1 \end{pmatrix}, z = \begin{pmatrix} a \\ 0 \end{pmatrix}$$

$$-A = (1 \ s \ t), \vec{b} = (u), w_1 = \begin{pmatrix} -1 \\ 1 \\ 0 \end{pmatrix}, w_2 = \begin{pmatrix} -t \\ 0 \\ 1 \end{pmatrix}, z = \begin{pmatrix} u \\ 0 \\ 0 \end{pmatrix}$$

$$-A = (0 \ 1), \vec{b} = (a), w_1 = \begin{pmatrix} 1 \\ -0 \end{pmatrix}, z = \begin{pmatrix} 0 \\ a \end{pmatrix}$$

$$-A = (0 \ 1 \ t), \vec{b} = (u), w_1 = \begin{pmatrix} 1 \\ -0 \\ 0 \end{pmatrix}, w_2 = \begin{pmatrix} 0 \\ -t \\ 1 \end{pmatrix}, z = \begin{pmatrix} 0 \\ u \\ 0 \end{pmatrix}$$

$$-A = (0 \ 0) \vec{b} = (a), 1. \text{ Fall: } a \neq 0 \Rightarrow L(A, \vec{b}) = \emptyset$$

$$2. \text{ Fall: } a = 0. w_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, w_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}, z = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$- A = (001), \vec{b} = (u): w_1 = \begin{pmatrix} 1 \\ 0 \\ -1 \end{pmatrix}, w_2 = \begin{pmatrix} 0 \\ 1 \\ -1 \end{pmatrix}, z = \begin{pmatrix} 0 \\ 0 \\ u \end{pmatrix}$$

$$- A = (000), \vec{b} = (u): 1. \text{ Fall: } u \neq 0 \Rightarrow L(A, \vec{b}) = \emptyset$$

$$2. \text{ Fall: } u = 0, w_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, w_2 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, w_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

$$z = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}.$$

A hat nicht Stufenform

1. Fall: $a \neq 0$. Multipliziere mit $\frac{1}{a}$:

$$- A = \begin{pmatrix} 1 & \frac{b}{a} \end{pmatrix}, \vec{b} = \begin{pmatrix} \frac{c}{a} \end{pmatrix}, w_1 = \begin{pmatrix} -\frac{b}{a} \\ 1 \end{pmatrix}, z = \begin{pmatrix} \frac{c}{a} \\ 0 \end{pmatrix}$$

$r \neq 0$, Multipliziere mit $\frac{1}{r}$.

$$- A = \begin{pmatrix} 1 & \frac{s}{r} & \frac{t}{r} \end{pmatrix}, \vec{b} = \begin{pmatrix} \frac{u}{r} \end{pmatrix}, w_1 = \begin{pmatrix} -\frac{s}{r} \\ 1 \\ 0 \end{pmatrix}, w_2 = \begin{pmatrix} -\frac{t}{r} \\ 0 \\ 1 \end{pmatrix}, z = \begin{pmatrix} \frac{u}{r} \\ 0 \\ 0 \end{pmatrix}.$$

2. Fall: $a = 0$. Dann ist $b \neq 0$, sonst Stufenform. Multipliziere mit $\frac{1}{b}$:

$$- A = \begin{pmatrix} 0 & 1 \end{pmatrix}, \vec{b} = \begin{pmatrix} \frac{c}{b} \end{pmatrix}, w_1 = \begin{pmatrix} 1 \\ -0 \end{pmatrix}, z = \begin{pmatrix} 0 \\ \frac{c}{b} \end{pmatrix}.$$

$r = 0$. 1. Unterfall: $s \neq 0$, Multipliziere mit $\frac{1}{s}$:

$$- A = \begin{pmatrix} 0 & 1 & \frac{t}{s} \end{pmatrix}, \vec{b} = \begin{pmatrix} \frac{u}{s} \end{pmatrix}, w_1 = \begin{pmatrix} 1 \\ -0 \\ 0 \end{pmatrix}, w_2 = \begin{pmatrix} 0 \\ -\frac{t}{s} \\ 1 \end{pmatrix}, z = \begin{pmatrix} 0 \\ \frac{u}{s} \\ 0 \end{pmatrix}$$

2. Unterfall: $s = 0, \Rightarrow t \neq 0$, sonst

Stufenform, Multipliziere mit $\frac{1}{t}$,

$$- A = \begin{pmatrix} 0 & 0 & 1 \end{pmatrix}, \vec{b} = \begin{pmatrix} \frac{u}{t} \end{pmatrix}, w_1 = \begin{pmatrix} 1 \\ 0 \\ -0 \end{pmatrix}, w_2 = \begin{pmatrix} 0 \\ 1 \\ -0 \end{pmatrix}, z = \begin{pmatrix} 0 \\ 0 \\ \frac{u}{t} \end{pmatrix}$$