Learning from Quantum Data: Strengths and Weaknesses

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Quantum machine learning

The learner will be quantum, the data may be quantum

	Classical learner	Quantum learner
Classical data	Classical ML	?
Quantum data	?	This talk

 We will look at the strengths and weaknesses of quantum learning from quantum examples (mostly supervised learning)

Supervised learning

- Concept: some function f: {0,1}ⁿ → {0,1}.
 Think of x ∈ {0,1}ⁿ as an object described by n "features", and concept f as describing a set of related objects
- **Goal**: learn f from a small number of examples: (x, f(x))

	grey	brown	teeth	huge	f(x)
	1	0	1	0	1
	0	1	1	1	0
-	0	1	1	0	1
	0	0	1	0	0

Output hypothesis could be: $(x_1 \text{ OR } x_2) \text{ AND } \neg x_4$

Making this precise: Valiant's "theory of the learnable"

- ► Concept class C: set of concepts (small circuits, DNFs,...)
- Example for an unknown target concept f ∈ C: (x, f(x)), where x ~ unknown distribution D on {0,1}ⁿ
- ▶ Goal: using some i.i.d. examples, learner for C should output hypothesis h that is probably approximately correct (PAC).

h is a function of examples and of learner's randomness.

Error of h w.r.t. target f: $\operatorname{err}_{D}(f, h) = \operatorname{Pr}_{x \sim D}[f(x) \neq h(x)]$

• An algorithm (ε, δ) -PAC-learns C if:

$$\forall D \ \forall f \in \mathcal{C}: \Pr[\underbrace{\operatorname{err}_{D}(f,h) \leq \varepsilon}_{l \geq 1-\delta}] \geq 1-\delta$$

h is approximately correct

A good learner has small time & sample complexity

Quantum data

- Much interesting quantum ML assumes classical data can be turned into quantum superposition.
 But in general this is expensive
- Let's try to circumvent the problem of putting classical data in superposition, by assuming we start from quantum data
- Bshouty-Jackson'95: suppose example is a superposition

$$\sum_{x\in\{0,1\}^n}\sqrt{D(x)}|x,f(x)\rangle$$

Measuring this (n + 1)-qubit state gives a classical example, so quantum examples are at least as powerful as classical

Next slides: some cases where quantum examples are more powerful than classical for a fixed distribution D Uniform quantum examples help some learning problems

Quantum example under uniform D:

$$\frac{1}{\sqrt{2^n}}\sum_{x\in\{0,1\}^n}|x,f(x)\rangle$$

▶ Key subroutine: Fourier sampling (Bernstein-Vazirani'92): assume range of f is {±1}. Can convert quantum example to

$$rac{1}{\sqrt{2^n}}\sum_{x\in\{0,1\}^n}f(x)|x
angle$$

Hadamard transform turns this into $\sum_{s\in\{0,1\}^n}\widehat{f}(s)|s
angle$,

 $\widehat{f}(s) = rac{1}{2^n} \sum_x f(x) (-1)^{s \cdot x}$ are the Fourier coefficients of f

• This allows us to sample s from distribution $\hat{f}(s)^2$

Using Fourier sampling for learning

- If f is linear mod 2 (f(x) = s ⋅ x for one s), then the Fourier distribution f
 (s)² is peaked at s. We can learn f from one quantum example!
- Bshouty-Jackson'95: learn Disjunctive Normal Form (DNF) formulas in poly-time: Fourier sampling + classical "boosting" Best known classical learner takes time n^{O(log n)}
- Next slides: two new examples
 - Learning Fourier-sparse functions
 - Improving coupon collector

Learning Fourier-sparse Boolean functions

- *f*: {0,1}ⁿ → {±1} is *k*-Fourier-sparse if it has ≤ *k* non-zero Fourier coefficients
- Haviv-Regev'15: we can exactly learn such a function from O(nk log k) uniform samples (x, f(x)), and Ω(nk) samples are necessary
- Uniform quantum examples should be able to improve this.
 In particular, k = 1 is the special case of learning linear functions, where 1 quantum example suffices
- Next slide: learning f using O(k^{1.5}) uniform quantum examples (Arunachalam-Chakraborty-Lee-dW'18)

Learning Fourier-sparse *f* from quantum examples

- Our learner:
 - 1. Fourier sample O(rk) times. W.h.p.: span of the results = V. Now we can transform f by an \mathbb{F}_2 -linear map M to a function $f_M : \{0,1\}^r \to \{\pm 1\}$
 - 2. Now use Haviv-Regev to learn f_M using $O(rk \log k)$ classical uniform examples (M converts examples between f and f_M). Transform f_M back to get f.

Hence $\tilde{O}(k^{1.5})$ quantum examples suffice for learning f exactly

• Lower bound: $\Omega(k \log k)$ quantum examples needed

Quantum superposition helps the coupon collector

Coupon collector: sample uniformly from N elements. How many samples before you've seen each element at least once? Simple analysis:

 $\Pr[\text{see a new element} \mid \text{have already seen } i \text{ elements}] = \frac{N-i}{N}$

$$\mathbb{E}[\#\text{samples}] = \sum_{i=0}^{N-1} \mathbb{E}[\#\text{samples to see } (i+1)\text{st element}]$$
$$= \sum_{i=0}^{N-1} \frac{N}{N-i} = N \sum_{k=1}^{N} \frac{1}{k} \sim N \ln N$$

- Variation: sample uniformly from [N]\{i}.
 How many samples before you know i? Still ~ N ln N
- Suppose given superpositions instead of random samples. How many such quantum examples to learn i? O(N) suffice!

Proof: use Pretty Good Measurement

• Define
$$|\psi_i\rangle = \left(\frac{1}{\sqrt{N-1}}\sum_{j\in[N]\setminus\{i\}}|j\rangle\right)^{\otimes T}$$

Goal: do state identification on ensemble $\{|\psi_i\rangle, 1/N\}$

- Pretty good measurement has success probability at least square of the best-possible measurement (Barnum-Knill'02)
- ► Let $G_{i,j} = \frac{1}{N} \langle \psi_i | \psi_j \rangle$ be normalized Gram matrix of N states. Average success probability of PGM is $P_{PGM} = \sum_i (\sqrt{G}_{ii})^2 \sqrt{G}$ is easy to compute here, can show $P_{PGM} \approx 1 - e^{-T/N}$. Setting T = 2N gives $P_{PGM} \ge 2/3$
- Arunachalam-Childs-Kothari-dW'18: working on efficient implementation + tight analysis for all k, N

Ideally, we want our learner to work for all distributions D

Remember Valiant's model:
 an algorithm (ε, δ)-PAC-learns concept class C if

$$\forall D \quad \forall f \in \mathcal{C} : \quad \Pr[\underbrace{\operatorname{err}_{D}(f,h) \leq \varepsilon}_{h \text{ is approximately correct}}] \geq 1 - \delta$$

- We've seen examples where quantum examples help for a specific fixed D
- ▶ But in the PAC model, the learner has to succeed for all *D*
- Do quantum examples help also in this distribution-independent setting?

VC-dimension determines classical sample complexity

- Cornerstone of classical sample complexity: VC-dimension
 Set S = {s₁,..., s_d} ⊆ {0,1}ⁿ is shattered by C if for all a ∈ {0,1}^d, there is c ∈ C s.t. ∀i ∈ [d] : c(s_i) = a_i
 VC-dim(C) = max{d : ∃S of size d shattered by C}
- ► Equivalently, let M be the |C| × 2ⁿ matrix whose c-row is the truth-table of c. Then M contains complete 2^d × d rectangle
- ▶ Blumer-Ehrenfeucht-Haussler-Warmuth'86: every (ε, δ) -PAC-learner for C needs $\Omega\left(\frac{d}{\varepsilon} + \frac{\log(1/\delta)}{\varepsilon}\right)$ examples
- ▶ Hanneke'16: for every concept class C, there exists an (ε, δ) -PAC-learner using $O\left(\frac{d}{\varepsilon} + \frac{\log(1/\delta)}{\varepsilon}\right)$ examples

Quantum sample complexity

Could quantum sample complexity be significantly smaller than classical sample complexity in the PAC model?

- Classical sample complexity is $\Theta\left(\frac{d}{\varepsilon} + \frac{\log(1/\delta)}{\varepsilon}\right)$
- Classical upper bound carries over to quantum examples
- Atici & Servedio'04: lower bound $\Omega\left(\frac{\sqrt{d}}{\varepsilon} + d + \frac{\log(1/\delta)}{\varepsilon}\right)$
- Arunachalam & dW'17: tight bounds Ω (^d/_ε + ^{log(1/δ)}/_ε) quantum examples are necessary to learn C

Hence in distribution-independent learning:

quantum examples are not significantly better than classical examples

Sketch of lower bound on quantum sample complexity

- Let S = {s₀, s₁,..., s_d} be shattered by C. Define distribution D with 1 − 8ε probability on s₀, and 8ε/d probability on each of {s₁,..., s_d}.
- ε-error learner takes T quantum examples and produces hypothesis h that agrees with c(s_i) for ≥ ⁷/₈ of i ∈ {1,...,d}. This is an approximate state identification problem
- ► Take a good error-correcting code E : {0,1}^k → {0,1}^d, with k = d/4, distance between any two codewords > d/4: approximating codeword E(z) ⇔ exactly identifying E(z)
- ► We now have an exact state identification problem with 2^k possible states. Quantum learner cannot be much better than the Pretty Good Measurement, and we can analyze precisely how well PGM can do as a function of *T*.

High success probability $\Rightarrow T \ge \Omega\left(\frac{d}{\varepsilon} + \frac{\log(1/\delta)}{\varepsilon}\right)$

Similar results for agnostic learning

► Agnostic learning: unknown distribution D generates examples (x, ℓ). We want to learn to predict bit ℓ from x. This allows to model situations where we only have "noisy" examples for target concept (maybe no fixed target exists)

▶ Best concept from C has error
$$OPT = \min_{c \in C} \Pr_{(x,\ell) \sim D}[c(x) \neq \ell]$$

- ▶ Goal of the learner: output $h \in C$ with error $\leq \mathsf{OPT} + \varepsilon$
- Classical sample complexity: $T = \Theta\left(\frac{d}{\varepsilon^2} + \frac{\log(1/\delta)}{\varepsilon^2}\right)$ NB: generalization error $\varepsilon = O(1/\sqrt{T})$, not O(1/T) as in PAC
- Again, we show the quantum sample complexity is the same, by analyzing PGM to get optimal quantum bound

Summary & Outlook

Quantum machine learning combines two great fields

- With classical data, you can get quadratic speed-ups for some ML problems, exponential speed-up under strong assumptions Biggest issue: how to put big classical data in superposition
- > This talk: assume we start from data in superposition
- Positive result: for fixed distributions (e.g., uniform) quantum examples can be very helpful: learning linear functions, DNF, k-sparse functions, coupon collector
- Negative result: for distribution-independent learning (PAC and agnostic), quantum does not reduce sample complexity